

DAFTAR PUSTAKA

ASHRAE. (2021). Thermal Environmental Conditions for Human Occupancy (ASHRAE Standard 55-2021). Atlanta, GA: ASHRAE.

Dul, J., & Weerdmeester, B. (2008). Ergonomics for Beginners: A Quick Reference Guide (3rd ed.). CRC Press.

Energy Commission. (2022). Building Energy Efficiency Guidelines. Kuala Lumpur: Government of Malaysia.

Givoni, B. (1998). Climate Considerations in Building and Urban Design. New York: Wiley.

Kemendikbud. (2016). Standar Nasional Pendidikan. Jakarta: Kementerian Pendidikan dan Kebudayaan.

Kemendikbudristek. (2023). Kurikulum Merdeka dan Penguatan Literasi Digital Sekolah Menengah Pertama. Jakarta.

Kemendikbudristek. (2023). Pedoman Sarana dan Prasarana Sekolah Berbasis Teknologi. Jakarta: Direktorat Jenderal Pendidikan Dasar dan Menengah.

Nair, P., Fielding, R., & Lackney, J. A. (2009). The Language of School Design: Design Patterns for 21st Century Schools. Minneapolis, MN: DesignShare.

OECD. (2020). Learning Environments Evaluation Guide. Paris: OECD Publishing.

OECD. (2020). The Impact of Digital Learning on Education Systems. Paris: OECD Publishing.

Permendiknas Nomor 24 Tahun 2007 tentang Standar Sarana dan Prasarana Sekolah/Madrasah.

Redecker, C. (2017). European Framework for the Digital Competence of Educators: DigCompEdu. Luxembourg: Publications Office of the European Union.

Redecker, C. (2017). European Framework for the Digital Competence of Educators (DigCompEdu). Luxembourg: Publications Office of the European Union.

Trilling, B., & Fadel, C. (2009). 21st Century Skills: Learning for Life in Our Times. San Francisco, CA: Jossey-Bass.

UNESCO. (2022). Reimagining Our Futures Together: A New Social Contract for Education. Paris: UNESCO Publishing.

World Bank. (2021). World Development Report: Data for Better Lives. Washington, DC: World Bank.

Sanders, M. S., & McCormick, E. J. (1993). Human Factors in Engineering and Design (7th ed.). New York: McGraw-Hill.

