

CHAPTER IV

Conclusion

After analyzing 30 dialogues used among the characters at *Night at the Museum (2006)* movie and identified the dialogues to four types of politeness strategies in Chapter III, they are positive politeness, bald on-record, negative politeness and bald off-record. The writer found that are 5 dialogues identified to positive politeness strategy, 4 dialogues identified to bald on-record, 9 dialogues identified to negative politeness, and 12 dialogues identified to bald off-record. The dialogue is analyzed by used methods as purposed by Sudaryanto (2003), first is observational method and second is pragmatics identity method. The writer obtaining data and note-taking and identified them to four types of politeness strategies, the writer watched the movie first and obtained the dialogues then identified them to four types of politeness strategies. In this research, the writer used formal and informal methods as proposed by Sudaryanto (2003), formal method is used bold sign to mark the dialogues which are identified to four types of politeness strategies, they are positive politeness, bald on-record, negative politeness, and bald off-record. Informal method is applied by verbal language or the utterances which used by the characters of *Night at the Museum (2006)* movie and then give explanation for each of the dialogues. The explanation itself is how the writer analyzed the data and identified them to four types of politeness strategies that characters uses of *Night at the Museum (2006)* movie. First is politeness strategy that the characters used, politeness strategy is the speaker give respect to the participants, accept them as same group and appreciation the participants. Based on this movie, the characters whose used this strategy tries to understand his participant on how the character understand what is other participant want, it is include the participant appreciate to other and does not other feelings. Second is bald on-record strategy, sometimes the character is indirectly make fault with give

pressure, but the characters does not intention to hurt other feelings, the character avoid the possibility of do FTA with say apologize to show their regrets. Third is negative politeness, most of the characters at *Night at the Museum* (2006) movie uses negative politeness strategy, it is identified on how the characters tries to understand and appreciation others. It is use as media to avoid the possibility of do FTA, avoid the possibilities do impose and pressures other feelings. Last is bald off-record strategy, bald off-record itself intention to make the participant lose their face, based at *Night the Museum* (2006) movie the most character whose use this strategy is the director, Dr. McPhee. The director on this movie always tries to pressure Larry Daley as night security, also the director avoid to looks do FTA with his specific utterances. Specific utterances itself like when the director mentioning Larry Daley '*sarcasm or humor box man*', the director has superiority to gives command, notice and the director even dismiss the night security from the museum of national history

After analyzed 30 dialogues at '*Night at Museum* (2006)' movie and on how the characters used four types of politeness strategies, the writer takes conclusion that four types of politeness strategies intention to lead people or an individual to know how treats his participant in social interaction. It has reason to make good communication and to build harmonic relation in society. Also, people can use four types of politeness strategies as media to be friendly and make his participant feels accepted as same group and to appreciate his participant, but for bald off-record strategy makes the participant use superiority to ignore other participants. Last, on how people choose four types of politeness strategies can define as polite or impolite.