Chapter IV

Narrative Structure and Binary Opposition in the Complete Works of H.P Lovecraft

4.1 Narrative structure of H.P. Lovecraft Horror Story

4.1.1 **Dagon**

1. Equilibrium

The state of normality in this story is when the main character ashore on an unknown island, where he just escape world war I. He is stranded on this island alone without any equipment only a boat that he used to escape from the war, he also not knowing what island is this, where is this. The equilibrium state or the normal state in this story is in a bad situation, where the story starts with a bad condition where the writer introduces the main character to start the journey in a bad situation for him.

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2. Disruption

When the main character begins to explore the island, where he is trying to find where he is exactly. But, while he explores the island he finds a strange monolith and tries to reach it and examine it. This is when the equilibrium change to disrupt event, where the normal state of the story will be changed to a good or a bad situation based on the character's action. In this case, the equilibrium will be changed because the character tries to explore the island and find the monolith. The next stage of the story will be defined by the action of the character in this state. This action can make the character getting a better situation or the character will make it worse.

3. Recognition

The character finds what happens on this island when he gets close to the monolith to examine it, he sees many strange creatures around the monolith, and then those creatures start to chase him. In this state, the recognition of the disruption to the equilibrium drags the main character into a worse or chaotic situation than before. In the beginning, the character is only stranded on an unknown island, but now he is chased by a strange creature that lives on the island.

4. Attempt to Restore Equilibrium

The attempt the character does to save his life from the creature is by running away from the island, but when he reaches the ocean, he begins to lose his consciousness, and when he wakes up he already in a hospital. In this story, the attempt that the character does to restore the equilibrium is by running away from the problem or the disruption. The main character realizes that he cannot fight the problem and chose to run from it. This action will take the main character to the last state, where it can be a good ending or a bad ending for the story.

5. New Equilibrium

This is the state where the story begins to shape a new normal condition, it can be better, worse, or same condition as the beginning of the story. In this story, the main

character chose to end his life by committing suicide because he still can see the creature, even in his dream, and cannot bear it anymore. This action makes the new equilibrium a bad state, where the character actually trying to save his life since the beginning. First, the character tries to survive the world war by escape the war, then also tries to save his life from the creature who lives on the mysterious island, but in the end, he just chose to do suicide because he cannot bear his hallucination. This means the transition from the equilibrium to the new equilibrium, changed from a bad situation to worse situation.

From the analysis before, writer can conclude this story moves from a bad situation to another bad situation until the end of the story. H.P. Lovecraft did not give room for the character to put an ease on his mind, because he was always in a high tension situation. He just keeps running away from the problem that threatening his life. Every action the character takes always puts him in a bad situation where he cannot escape, it is like the character move from a bright room into a dark and darker room and has nowhere to run. KEDJAJAAN UNTUK

4.1.2 The Call of Cthulhu

1. Equilibrium

This story begins with the main character named Francis Wayland Thurston. In this state everything is normal, he comes to his grand uncle's house to take the heirloom that passed to him. It says his uncle died in a strange way and no one knows about what it is. From his grand uncle's stuff Francis Wayland Thurston finds some documents with the tittle "Cthulhu Cult" and a strange looking statue. These documents come with 2 sections it is, "1925-Dream and Dream Work of H.A. Wilcox, 7 Thomas St., Providence, R.I.", and the second "Narrative of Inspector John R. Legrasse, 121 Bienville St., New Orleans, La., At 1908 A. A. S. Mtg.- Notes on Same, & Prof. Webb's Acct.".

In this state, the story is still in normal state because nothing happens to the main character and the story only introducing some characters. Even in this state there is one person who already died introduced, this is still a normal state because the dead person has no impact on the story except the documents he left. The main character, Francis Wayland Thurston, only finds the documents and a strange looking statue, nothing wrong happens in this state. The state of the story will change by what the main

character will do or what will happen to the main character next.

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2. Disruption

When Francis Wayland Thurston read the documents, he finds the Cthulhu Cult is some cult that does some black magic and praying to a god called Cthulhu. In that documents, at the part of Inspector John R. Legrasse story, he finds that The Cthulhu Cult does some rites to their god with human as the sacrifice. The document about H.A. Wilcox tells about a man who dreamt about a giant thing that he cannot tell what it is. In the document said that the man says he hear some strange voice says "Cthulhu", "R'lyeh", "Cthulhu Fhtagn". After a few days this man with a weird dream tells his dream, many people reported have this same dream of a scary gigantic thing, and many of them get insane because of that and sends to asylum.

In this state, Francis Wayland Thurston read the documents that his uncle left. He finds that something is happening because of this Cthulhu thing. He suspects something strange about it because in the documents he finds that cult doing a human sacrifice as the rite of The Cthulhu Cult. And also a man who dreaming of a scary giant thing, who also hear Cthulhu in his dream, and lead many people who ended in the asylum have the same dream as his. After reading the documents Francis Wayland Thurston begins to feel something wrong with this Cthulhu thing, because many strange things happen because of it.

3. Recognition

In this state Francis Wayland Thurston is trying to do some research to understand what is happening to people who have relation with this Cthulhu thing. First, he visits the man who has strange dream about the giant thing, Wilcox. From Wilcox, he finds that Wilcox also has the strange looking statue that he finds from his grand uncle belonging. Wilcox explains to Francis Wayland Thurston that he creates the statue while he is dreaming about the giant thing, he believes this statue represents how the giant looks like.

After that he goes to Legrasse's place, which he finds with Legrasse himself and some people who raid The Cthulhu Cult. From Legrasse he gets the same story from

his uncle's document, but he also gets some further information about the cult. He finds The Cthulhu Cult is a very ancient religion, very real and very secret religion, and now he knows that his uncle's death is far from normal. Also, he gets some information about some people who also know about the Cthulhu will die, one of them is a seaman from Norway who sees a thing.

The main character recognizes that his uncle's death is not normal also finds that some people who know about the Cthulhu thing will die in a strange way. Some people who did not die yet will be tormented in their life, they will be dreaming of the giant thing, and some of them ended in the asylum. The main character feels something is wrong with this Cthulu thing, and still trying to find what it is.

4. Attempt to Restore Equilibrium

He finds from a journal in the Sydney Bulletin that one of the seamen, named Johansen, from Norway is still alive. He decided to meet Johansen in Sydney to ask how he survives from the terror, but Francis Wayland Thurston is not lucky because Johansen already returned to his old home in Oslo. After reach Oslo he begins to search Johansen's house to meet him, but in his house, Francis Wayland Thurston only finds Johansen's wife. She tells that Johansen is not survived his return, he writes a long manuscript called "Technical Matter", after that he died when he walk in a narrow lane where a bundle of papers fall from an attic window and it knocks him down.

On his way home Francis Wayland Thurston takes the manuscript and reads it along the way. He finds that Johansen and his crew in the sea, and they get hit by a storm and after that, they find themselves landed on a strange island. On that island, they find a city where the architecture they never see before. However, Francis Wayland Thurston recognizes that, the city is also in Wilcox's dream, where he says every geometry about that city is wrong.

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Then the seaman finds a great door, where they cannot open it and cannot figure it how to open it. After several attempts, the door opens by itself, from the inside they see a creature that they cannot describe it by any word who is looking at them. They are trying to run to the boat back, but many of Johansen crew cannot make it. Some of them died instantly after seeing the monster, some killed by a sweep from the monster, luckily Johansen can reach the boat and set it in full speed. He knows he is chased by the monster because he sees the wave is getting bigger, while he keeps pushing the boat at his limit. He sees a squid head appear near his boat, and he hits it, after that the boat is surrounded by green cloud. After that, the storm comes again like before he finds the strange island, from nowhere come rescue to save him from the storm. The rescue only finds a lone survivor from that storm and a strange statue.

In this state, Francis Wayland Thurston tries to find how someone could survive the horror, but he only finds that person also died in a strange way. He also finds a new document or manuscript that tells the details of what is the horror looks like and what happened from the perspective of Johansen. Francis Wayland Thurston thing, Johansen

maybe died because of the manuscript he writes. He assumes Johansen is also killed by the Cult as his uncle because they died in a strange way, where no one can explain how.

5. New Equilibrium

In this state, Francis Wayland Thurston begins to ask his sanity. Because he already knows too much about the Cthulhu and the cult. He thinks his life is in danger, and he thinks the cult will come after him. He thinks to hide the manuscript and hopes no one will find it, because no one will be looking for the truth about the manuscript. After all, if they do, they will face the Cthulhu and the Cult. He prevents future problems by hiding them, not like his granduncle who left him the documents about Cthulhu.

The Dunwich Horror 4.1.3

1. Equilibrium

A place named Dunwich where many strange things collected in this place from two centuries ago such as witch-blood, satan worshipper, old legends speak of unhallowed rites and conclaves of the Indian. In now day time there are still many strange things happen, such as foul odours near the hill-crowning circle of the stone pillar and rushing airy presences to be heard faintly at certain hours. The most strange thing in this place is a farmhouse at the outskirt of the village where the Whateley family lives, it was Sunday, February 2, 1913, at 5 A.M. born a child who is named Wilbur Whateley. His mother is Lavinia Whateley and without father, Wilbur Whateley is the most strange person and phenomena in the Dunwich, such as young Wilbur can walk while he is 4 months old, can speak at 1 year old, in sort he can grow so fast. When he walks in the village dogs will bark at him, and also he has appearances like a goat, but in one side he has good intelligence.

In the introduction of this story, it shows what is Dunwich, what happens in Dunwich. This place is shown as hell on earth, not because it is chaotic, but because the story of this place always correlated with black magic, satan, and rites. And also in this part, the story introduces the main character Wilbur Whateley, who was born from a family who lives outside the village, and with his own mystery. Wilbur Whateley always does some ritual on the sentinel hill with his grandfather, where they always bring cattle as an offering.

2. Disruption

The Equilibrium of this story begins to disrupt when the old Whateley died by a strange illness, no one knows what it is.in his death. Before his death old Whateley asks Wilbur Whateley to complete the ritual, but he must read the full explanation in a book called Necronomicon. After the death of old Whateley, Wilbur Whateley's mother Lavinia Whateley has never seen again. People only see Wilbur Whateley in the house, and he shut all the doors and all windows on the ground floor of his house. After that Wilbur Whateley left Dunwich, he is going to search the book that his grandfather tells the Necronomicon. He finds that book in a library in a university called the Miskatonik University of Arkham. In the Miskatonik University Wilbur Whateley meets Dr.

Armitage, he is a scholar in that university also guarding and studying the Necronomicon.

Wilbur Whateley asks if he can bring the book and say will return it as he finishes with the book. Dr. Armitage did not allow it because that book is must be kept in the university. In the night Wilbur Whateley trying to steal the book from the library, but he gets caught by a dog, and he was bitten by the dog to death. Dr. Armitage hears the dog barks and running toward the library. And he only finds a strange creature who lay on the ground, after looking at it closely, he knows it is Wilbur Whateley who tries to steal the book. Some parts of Wilbur Whateley's dead body did not look like a human body, because his blood is greenish-yellow ichor also smells very bad, and his skin is twitching like alive by itself. After Wilbur Whateley's death, strange things happen in Dunwich.

In this state, the real Wilbur Whateley identity gets revealed by his death at the Miskatonik University. Where he is not entirely human, but the mix of human, animal, and something out of our world. Also in this state, the story introduces a new character, Dr. Armitage, where he the one who finds Wilbur Whateley's dead body. This part also explains the reason why dogs always bark at Wilbur Whateley when he roaming around his village. And strange things start to happen in the Dunwich were caused by the death of Wilbur Whateley.

3. Recognition

After Wilbur Whateley's death, no one does the ritual on the Sentinel Hill anymore and things start to happen in the Dunwich. People say it is an invisible monster who rampaging in the village and also destroys the barn and house. Also, the wind howls louder from Sentinel Hill and whippoorwills swarming around the village. Once they see a monstrous print on the ground at a barn were attacked by the monster. The monster only takes cattle from the barn, and it only happens in the night. The village also finds the monstrous print near Sentinel Hill, also on the Sentinel Hill, where the Whateley does the ritual.

This is a chaotic state, where the village gets attacked by something monstrous and invisible after no ritual is ever done. The monster that attacked the village attacked cattle, as the Whiteley use it as an offering in the ritual. And Whippoorwills, the birds of death swarming the village, come as a sign as someone will die.

4. Attempt to Restore Equilibrium

The villager asks help from a scholar from the Miskatonik University for the strange things that happen in Dunwich. The scholar begins to study some books they find in the Whateley's house, they look for information what they are facing in the Dunwich and ways to fight it. One of the scholars is Dr. Armitage, he finds a manuscript or a diary of Wilbur Whateley, and it is puzzling him. After studying the diary Dr. Armitage asks some of his friends to come with him to Dunwich. When they

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arrive at Dunwich the monster already rampaging in the village. Dr. Armitage and his colleague rushing toward Sentinel Hill and look at the spot for the Whateley's doing their ritual. After finding the spot they do a reverse ritual, where they hope it will kill the monster. And it does while they do the reverse ritual the villager sees the monster on the Sentinel Hill. The monster becomes visible and they hear a sound that is so terrible, unimaginable, and echoing calls for Yog-Sothoth. And the monster disappears, where what is left from the monster corpse looks similar to Wilbur Whateley's corpse. Also, all the Whippoorwills who swarm the village drop died around the monster.

The attempt to restore the equilibrium in this story is by fighting the monster who rampaging in the village. Dr. Armitage and his colleagues were able to do that after reading the diary of Wilbur Whateley and study about it. The ritual must be held to keep the monster calm, but to kill it the ritual must be reversed to have a negative effect on the monster.

5. New Equilibrium

Villagers who see the monster say it looks like Wilbur Whateley, where they have a similar face but in monstrous size. The scholar explains what happens to the villagers and tells them, that the monster is not Wilbur Whateley, but his twin brother, but it is more look like a father than a twin brother. And also a long relative to Whateley tells the old Whateley says one day Lavinny's child will call his father on top of Sentinel Hill. In this state, everyone starts to talk about what Watheley's family doing on Sentinel Hill, Who is that monster, and who and what is Wilbur Whateley. And after that, the scholar left Dunwich with his own horror.

4.14 The Narrative Structure Pattern of H.P. Lovecraft's Story

From the analysis before, writer can conclude that there is some kind of rule or pattern that H.P. Lovecraft applies in his story. The pattern that H.P. Lovecraft use is similar from one story to another, in this part writer will break the pattern for each point:

1. Equilibrium

Equilibrium is a state where a story begins, where everything is normal. Normal here means the main character is not doing anything about the story, only introduced. Usually, the writer of a story will begin a story with a normal or calm condition where everything is fine or with a little bit of a problem there, and the main character will be a bright character where he/she can make the condition better. Even if the main character is in the bad condition the setting will be in a good condition to balance it out. That thing is not happening in H.P. Lovecraft's story, he starts the story with a bad setting with the main character also in bad condition.

For example in "Dagon", the story begins with the main character who already fight in World War and try to escape after being captured by Germany. Instead of feeling freedom he shored into an unknown island, where he never know existed before, and everything on this island is strange, even it smells like much dead fish, and the ground so slimy. In this story, the main character is introduced in a bad condition where he just escapes from his death, but what he found is some kind of place even he never sees in his nightmare. From this story we can see that H.P. Lovecraft has no feeling about balancing the grim and gloomy main character with the setting, he just put a person with the worse condition to a worse place any human can imagine. However, in "The Call of Cthulhu" H.P. Lovecraft did not tell the detail about the main character, he only describes the mourning setting, where the main character grand uncle just died in a mysterious way. This is also a type of H.P. Lovecraft's story where he did not say anything about the character or setting at the beginning of his story, where we only just dive into an unknown sea and following what we also do not know about.

2. Disruption

In this phase, H.P. Lovecraft will put the threat unavoidable by the main character. Usually, in some horror stories, the disruption is caused by the action of the characters, and usually, they already warn about what will happen if they do. For example, a character does some strange ritual to call a demon, or a character broke some ancient artifact and anger some kind of spiritual force, or go to a place where the character should not be. In H.P. Lovecraft's story, the threats are already there and cannot be avoided by the character, it is only the matter sooner or later they realize that, and there is no clue given to the character what will happen. It is not a situation where the character does something weird and brings the problem to the story.

In "The Call of Cthulhu", the main character read the granduncle documents that were left to him. It is not strange and random documents laying around that bring the terror to the character, he checks the documents because it is his granduncle's property that passes to him. In "Dagon" the main character has no other choice other than to explore the island to find something that can help him survive. But, what he finds is what brings the demise for himself. From these 2 stories, the disruption is cannot be evaded by the character, because it is already there it is only a matter of time when it will happen.

3. Recognition

This phase is the continuation of the disruption, where in the disruption H.P. Lovecraft already gives the main character some clues about what will happen. In this phase, whatever the character does in the previous phase, the horror might be happens and cannot be avoided. In "Dagon" the main character exploring the island and finds the monster who chases him, even if the main character did not explore the island, he will meet the monster and chase him because he is the only human on the island. In this story, the main character will try to find something that can help him survive in this type of condition, where he already escapes the death from World War and the death from being captured by the enemy in war. But the main character is an intruder to an unknown island where is a habitat of some kind of monster, whatever he finds and does it will anger the monster.

It seems H.P. Lovecraft always lets his character recognize the condition quite late, where it does not matter at all what will they do their destiny is already written. This is what makes the horror cannot be avoided by the character because they are already in it when they realize something is wrong around them. In "The Call of Cthulhu" everything the main character after reading his granduncle's documents is the recognition state because he keeps looking at the truth about Cthulhu and the Cthulhu cult. The more he looks at the truth the darker the place he finds himself and there is no point of return after he does that, he only knows that it is too late to run away from the situation. In H.P. Lovecraft's story, the most part of the story is the recognition, because whatever the character does he always finds something new about what will happen and what is coming after him. Also, there are many things that happen in one situation where H.P. Lovecraft must explain every detail about it. This is what makes readers get lost in H.P. Lovecraft's story because there is always something new discovered by the character and must be explained.

4. Attempt to Restore Equilibrium KEDJAJAAN

This phase is a less exciting part, because after all what happened to the character, they just surrender to the horror who terrorize the character. As seen in "Dagon" to make the main character feels safe, he uses drugs to calm his mind from the terror of his imagination monster who comes to in his dream. In "The Call of Cthulhu" the main character decided to run away from the Cthulhu cult if possible because he already knows what will happen to him. This happens because H.P. Lovecraft creates some

kind of horror that the human brain cannot comprehend what it is and how to fight back. We never see something look like the monster that describe in "Dagon", how big is Cthulhu, how it looks like as described in "The Call of Cthulhu", and how dangerous

is the Cthulhu cult who can kill you from something we never think before.

But, in "The Dunwich Horror" there is some fight that happens in the attempt to restore the equilibrium phase. Where some scholars try to do a reverse ritual to seal the monster who rampaging in Dunwich. In this story the character did not just surrender to the monster and let it destroy them, he tries to do something to stop it. This can happen because the scholar who fights the monster knows about some ancient knowledge. This is some kind of idea that usually appears in H.P. Lovecraft's story, an ancient knowledge can make people superior to others. In "The Cthulhu Call" the Cthulhu cult knows some ancient knowledge and Cthulhu and that makes them stronger than the main character, and in the end, they win against the main character.

5. New Equilibrium

New Equilibrium in H.P. Lovecraft's story is also a short part of the story, because usually the main character will be surrender to the situation and chose to run away or they killed by the horror. Writer can say, there is no new equilibrium in H.P. Lovecraft's story. Writer can say that because, new equilibrium means a normal state that happens after the event of the story, at the end of H.P. Lovecraft's story the main character gets killed, so there is no more story or new story to follow or create. And normally what we read as the story in H.P. Lovecraft's story is a kind of journal, diary,

or note of the main character where they tell what happens to them when the horror haunts them.

In "Dagon" at the beginning of the story, the main character tells he is already chased by the monster and he writes a note to tell people what happens to him if they find his dead body. It means at the beginning of the story we actually already reach the end of the story because it is when he is committing suicide. In "The Call of Cthulhu" after several things happen to the main character he finds escape is the only way to save his life. In the new equilibrium, the main character of this story also disappears as the main character in "Dagon". They cannot find any other way than running away from the horror that haunts them.

Writer believes that in H.P. Lovecraft's story that, in the equilibrium phase of the story, H.P. Lovecraft starts the story with a grim and dark situation in the introduction of the story. In the new equilibrium, the situation gets worse than before, making the character no choice other than to run away from the horror. H.P. Lovecraft makes the character didnot have many choices for them, if their fate is already tangled with the horror they must follow it. Whatever the character do to run away from the horror, it just makes them closer to their own demise.

4.2 Binary Opposition

4.2.1 **Dagon**

In this story, writer can find 2 binary oppositions that appear in this story, they are:

1. Reality Vs. Imagination

The main character here always never believes in what was happening to him since UNIVERSITAS ANDALAS the beginning, and always thinks that is only his imagination. First, when he landed on the unknown island, he says he might be his imagination about the island where he landed, he just thinks that is just his dream. Second, he also thinks he is just crazy because chase by the creature, but he keeps running because of frightened by the creature. The main character always thinks everything that happens to him is an imagination, he always realizes the thing that just happens is reality after a few moments.

While at the end of the story the main character committing suicide because he imagining the creature finds him in the hospital. While he knows it is only his imagination from using morphine to ease his mind. He cannot separate the reality and imagination anymore after the event on the unknown island, and always think the creature still looking for him. The character also says that when the moon is gibbous and waning, he still can see the creature, which means the character still remembers the event and cannot forget about it and always image about that.

2. Human (land dweller) Vs. The Creature (sea dweller)

This story actually centered on the unnamed main character who is stranded on an unknown island. The problem happens when the character realizes something is live on this island after he finds it is a strange-looking creature, who lives in the sea or sea dweller. The creature looks like a human but in a fish body, and this creature chases the character for his life. Writer believes that creature or the sea dweller chase the main character because they are different type of creature.

The sea dweller finds the main character or human as a different creature, different species so they try to kill him, just like animals in wild. And maybe they did not want the character tells to other humans about what he sees on that island and what they do. And also, maybe they think the character appears on the island threatening them as a different type of creature.

Writer believes these 2 binary oppositions could explain what happens in the story, because these 2 elements are always shown in the story, especially the first one. In most of H.P. Lovecraft's stories, he tends to mix reality and imagination in his story, and also tries to make the imagination as real as reality. The second point is where the conflict begins with the character because he is witnessing something that he cannot imagine before. And, those creatures are the reason why the character must run away from the island, and also the reason he must commit suicide.

4.2.2 The Call of Cthulhu

1. Concealed Vs. Unconcealed

In this story, the main character tries to learn about the Cthulhu and the Cthulhu Cult, where the cult itself never wanted to be known. The main character has dug his own grave by his curiosity and sometimes the curiosity is not needed and sometimes that curiosity brings something bad. This is the main reason in this story why the main character's life is in danger because he tries to find the truth about the death of his grand uncle. But what he finds is what not he wanted, because he finds something much greater than the death of his grand uncle. He finds some secret force called The Cthulhu Cult that has been concealed from the public for a long time. And this force is trying to kill him because he tries to reveal and disturb them. The Cthulhu Cult will not feel a pity to kill someone who disturbs them as they do to many people before also as the main character grand uncle.

The reason writer chose the concealed Vs. unconcealed as the binary opposition here, because in the story we can see that the main character always wants to know about the Cthulhu's business. At first, it is just the curiosity of the main character to know how his grand uncle's death is, but after he knows a bit he wants to know more about it. He tries to conceal something that has been hidden for a long time and learns about it, even it costs his own life. It is always a thing even in the real world, that not everything is meant to be known by all people and only part of us can and are allowed

to know about it. Sometime something hidden will be better still hidden and something lost let it be lost forever.

2. Believer Vs. Non-believer

This binary opposition has a relation with binary opposition before because the other reason that makes the main character's life in danger, is the different beliefs between him and the cult about Cthulhu. What makes the Cthulhu Cult feel disturbed because the main character trying to mess with the Cult's god. The Cult believes the Cthulhu is their god and will raise and conquer the earth, but the main character thinks Cthulhu is only a creature from someone's nightmare. In the Legrasse story, it tells about the police capture some cult members, and some of the police die after that. The reason the cult member kills the police is that they think the police disturb their ritual and not honored their god. But the police think what that cult does is murdering because they use humans as offering in the ritual.

In this binary opposition, the Cthulhu becomes the center point where the believer protects it and honors it as a god, and others think it is just an imaginary monster who lives in someone's nightmare. At the end of the story, the main character starts to believe in Cthulhu, not as a god but as a monster who will raise and destroy humankind.

4.2.3 The Dunwich Horror

1. Science Vs. Black Magic

The Dunwich in this story is described as a village surrounded by hills, ravines, and meadow, it looks like a fantasy world where elf could live but Dunwich is the dark version of that. This story tells about a strange family, the Whateley, who lived outside the village and always do a strange ritual on a hill every year, and the aim of this ritual is to call an unknown thing as Yog-Sothoth. The main character in this story is born from a mother with no father and lives with his grandfather who teaches him about ancient knowledge and they always do a ritual with cattle as an offering on the hill. This family learns some kind of black magic from some ancient books and live with it, and they always do some strange experiment in the house every day. Not far from that, there is a city named Arkham with a famous University named the Miskatonik University of Arkham, where many scholars also lived there.

In this story, the main conflict between black magic and science is starting to happen in the middle of the story. Where after Wilbur Whateley's death some strange thing happens in Dunwich. An invisible monster rampaging in the village, destroying houses and barns. This is a monster that is called by the ritual using dark magic, after no one does the ritual on the hill it set loose and rampages. The scholar from Miskatonik University tries to learn the ritual and thinking how to defeat the monster. The scholar using some items that have they prepared to defend themselves from the monster go to

Dunwich to destroy it. Using a special telescope they can see what the monster looks like, and they are able to destroy the monster by doing a reverse ritual. In doing that the scholar doing some research, such as studying the ancient book they find in the Whateleys' house, studying how the ritual has been done, doing research on what the ritual is actually for. The scholar was able to destroy the monster after doing some research and study, they did not destroy it by using black magic.

The main Binary Opposition of H.P. Lovecraft's story 4.2.4

There is much binary opposition that writer can find from H.P. Lovecraft's story, but there are 2 main binary oppositions that become the main idea and theme of the story and the main reason that drives humans to insanity. The 2 main binary oppositions are:

1. Known Vs. Unknown

Known and unknown is the main point in this H.P. Lovecraft story, where the character at the beginning of the story did not know anything about what happened to VEDJAJAAN them and they try to learn and understand what happens around them. At the beginning of the story, the main character did not unknown about everything actually, they are aware something is off around them. For example, in the "Dagon" story, the main character is stranded on an unknown island, he did not know what island is that, but he knows that the island is on the Pacific Ocean. But, as long the story goes the main character tries to unfold the mystery around them. In "Dagon", the main character explores the island to understand where he is, and in "The Call of Cthulhu" the main character does some research to find what happened to his uncle.

While the main character in H.P. Lovecraft's story feels like get some light and know what happens, that is just a small drop in the ocean of their unknownness. In the story "The Call of Cthulhu" the main character finds that his uncle gets involved with a cult named Cult of Cthulhu. He did not know what cult is that what they do, what is the Cthulhu thing that they praise, where they are, and more. It is like H. P. Lovecraft creates a story where the character when they get something they will become more lost and unknown to what happens around them. Where it is like the character are forbidden to know what happens around them, if they try to figure what happens around them it will only lead them to lose in the middle of the ocean of unknownness. The more the main character tries to reveal the truth about what happens the more layer of obstacle appears around them, more they try to get the idea more they lose to what happens around them.

2. Human Vs. The Thing/ The Creature/ The God/ Monster BANG

H.P. Lovecraft is well known for his story, where he put a kind of creature that he calls god and their archetype in his story. H.P. Lovecraft's god creature in the story does not always become a great creature where they come and help humanity, they just come to get human as they slave and toying with them. And in some of H.P. Lovecraft's stories, humans are able to fight the god thingy, and some lose, lose their life or their sanity. In the three stories before there is also some kind of creature that appears, in "Dagon" the creature is an aquatic creature that looks like a half fish half human. In "The Call of Cthulhu" there is Cthulhu, it appears as a human gous monster that slumber in the bottom of the ocean, where this monster has a human body with the head of a squid with a pair of dragon wings. In "Dunwich Horror" the monster called Yog-Sothoth also refers to a god who guards the key, where it is also the gate and the key itself, Yog-Sothoth did not have a real appearance it only tells looks like many eyes on many tentacles and tendrils creature.

In their story, these monsters fight against some humans who they are a soldier, an anthropologist, and some scholar and scientist. These three persons have similarities in the reasons why they fight the monster, it is for the sake of their life, to survive the horror that is terrorizing them. In this fight, the human must win the fight or they will become one with the monster as their toy and slave, even death is better than being suppressed by the monster. However, these characters did not have any choice to do because the monster has greater power than them as humans. Whatever they do and wherever they go the character will only find a dead end, where they must surrender to the monster.

Writer concludes that these two points are the main binary opposition for the H.P. Lovecraft story. The story only tells about knowledge and human against a monster, where the human will never win. The monster comes with greater knowledge than human, and lure them to their own demise. Even if the character chose to run away the monster is still able to catch them and terrorize them. In these three stories, humans

will never be able to beat the monster because they possessed greater knowledge and power. Whatever humans do will make their death even worse and the only way to survive is only to become the monster toy or puppet for life.

